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| RESPONSIBILITY ID | DESCRIPTION | UC STEPS |
| RESP-1 | Game sets up adventure and event decks | UC-01-1 |
| RESP-2 | Game distributes 12 cards from the adventure deck to each player, updating the deck | UC-01-2 |
| RESP-3 | At the end of a turn, game determines if one or more players have 7 shields | UC-01-3  UC-02-5a |
| RESP-4 | Game displays the id of each winner and then terminates | UC-01-4 |
| RESP- |  |  |
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